

Advanced computational statistics, lecture 7

Frank Miller, Department of Computer and Information Science, Linköping University Department of Statistics; Stockholm University May 17, 2023



Course schedule

- Topic 1: Gradient based optimisation
- Topic 2: Stochastic gradient based optimisation
- Topic 3: Gradient free optimisation
- Topic 4: Optimisation with constraints
- Topic 5: EM algorithm and bootstrap
- Topic 6: Simulation of random variables
- Topic 7: Numerical and Monte Carlo integration; importance sampling

Course homepage: <u>http://www.adoptdesign.de/frankmillereu/adcompstat2023.html</u> Includes schedule, reading material, lecture notes, assignments



Today's schedule

- Numerical integration
 - Newton-Côtes rules
 - Gaussian quadrature
- Importance sampling
- Antithetic sampling
 - Combining importance and antithetic sampling



Integration in Statistics

- Expected value: $E(X) = \int_{-\infty}^{\infty} x \cdot f(x) dx$
- Variance: $Var(X) = \int_{-\infty}^{\infty} (x E(X))^2 \cdot f(x) dx$
- Probabilities for distributions with given density:

$$P(X \le y) = \int_{-\infty}^{y} f(x) dx$$

• The likelihood function might be an integral, e.g. in mixed effect models like in the Alzheimer's example by Givens and Hoeting, ch.5:

$$L(\beta, \sigma_{\gamma}^{2}|y) = \prod_{i=1}^{22} \int \left[\phi(\gamma_{i}; 0, \sigma_{\gamma}^{2}) \prod_{j=1}^{5} f(y_{ij}|\lambda_{ij})\right] d\gamma_{i}$$

where ϕ is normal density and *f* Poisson density



Integration in Statistics

- Analytical integration (in rare cases...)
- Numerical integration (Evaluation of integrant at a finite number of points and compute weighted sum)
- Using Monte Carlo methods



One-dimensional numerical integration

- Computation of $\int_{a}^{b} f(x) dx$
- Divide first [a,b] into n subintervals $[x_i, x_{i+1}]$, i=0,...,n-1 (a=x_0, b=x_n); then $\int_a^b f(x) dx = \sum_{i=0}^{n-1} \int_{x_i}^{x_{i+1}} f(x) dx$
- Use a "simple rule" by choosing m+1 nodes x_{ij}^* in $[x_i, x_{i+1}]$ and approximate $\int_{x_i}^{x_{i+1}} f(x) dx \approx \sum_{j=0}^m A_{ij} f(x_{ij}^*)$



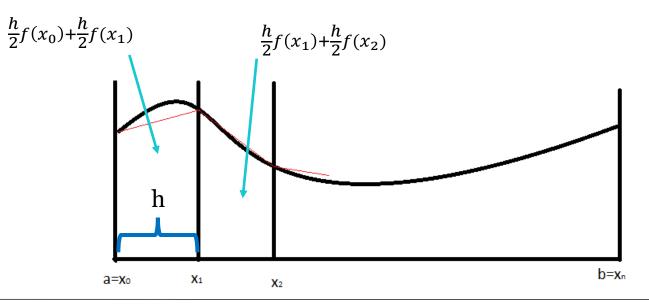
Newton-Côtes rules

- Computation of $\int_{x_i}^{x_{i+1}} f(x) dx$ by $\sum_{j=0}^m A_{ij} f(x_{ij}^*)$
- m+1 equally spaced nodes x_{ij}^* in $[x_i, x_{i+1}]$
- Riemann rule (m=o): $x_{i0}^* = x_i$, $A_{i0} = (x_{i+1} x_i)$
- Trapezoidal rule (m=1): $x_{i0}^* = x_i, x_{i1}^* = x_{i+1}, A_{i0} = A_{i1} = \frac{x_{i+1} x_i}{2}$
- Simpson's rule (m=2): $x_{i0}^* = x_i, x_{i1}^* = \frac{x_i + x_{i+1}}{2}, x_{i2}^* = x_{i+1},$ $A_{i0} = A_{i2} = \frac{x_{i+1} - x_i}{6}, A_{i1} = 4 \cdot \frac{x_{i+1} - x_i}{6}$
- Compare Givens and Hoeting, Figure 5.2



Newton-Côtes rules: Trapezoidal rule

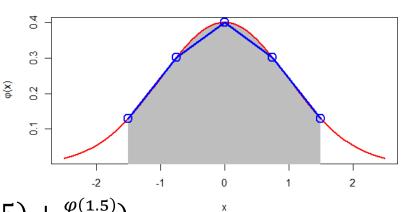
- Computation of $\int_a^b f(x) dx$
- We use equally spaced x_i , i.e. $x_i = ih + a$, $h = \frac{b-a}{n}$
- Then the trapezoidal rule becomes: $\int_{a}^{b} f(x) dx \approx \frac{h}{2} f(a) + h \sum_{i=1}^{n-1} f(x_i) + \frac{h}{2} f(b)$





Trapezoidal rule: Example

- X standard normal distributed
- Compute P(-1.5<X<1.5)= $\int_{-1.5}^{1.5} \varphi(x) dx$ with $\varphi(x) = \frac{1}{\sqrt{2\pi}} e^{-x^2/2}$ using the trapezoidal method



- n=4: $\int_{-1.5}^{1.5} \varphi(x) dx \approx \frac{3}{4} \left(\frac{\varphi(-1.5)}{2} + \varphi(-0.75) + \varphi(0) + \varphi(0.75) + \frac{\varphi(1.5)}{2} \right)$ = $\frac{3}{4} \left(0.1295/2 + 0.3011 + 0.3989 + 0.3011 + 0.1295/2 \right) = 0.8481$
- Iterative application of the trapezoidal rule:
- To obtain in a next step a better approximation, use n=8, compute additionally $\varphi(-1.125), \varphi(-0.375), \varphi(0.375), \varphi(1.125), \text{ and } \frac{3}{8}(\frac{\varphi(-1.5)}{2} + \varphi(-1.125) + \varphi(-0.75) + \cdots + \varphi(1.125) + \frac{\varphi(1.5)}{2})$
- Do this until stopping criterion met
- A relative stopping criterion is reasonable here



Trapezoidal rule: Example

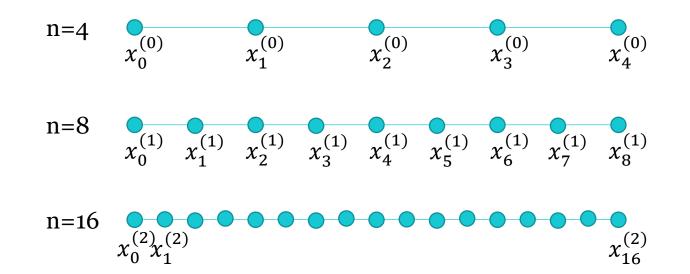
• With a relative stopping criterion $cc = \left|\frac{Integral}{Integral-old}-1\right| < 10^{-6}$, we obtain following approximations of the integral:

nodes	integr-ap	log_10(cc)	
4	0.8480511		
8	0.8618243	-1.7893847	\leftarrow This means that cc = 10 ^{-1.789}
16	0.8652468	-2.4010844	
32	0.8661010	-3.0055700	
64	0.8663144	-3.6082363	
128	0.8663678	-4.2104480	
256	0.8663812	-4.8125460	
512	0.8663845	-5.4146154	
1024	0.8663853	-6.0166778	

• Using pnorm-function: pnorm(1.5) - pnorm(-1.5) = 0.8663856



Iterative application of trapezoidal rule



• Faster if one reuses already computed values for next iteration



Gaussian quadrature

- Newton-Côtes rules based on equidistant nodes
- Gaussian quadrature uses idea that it might be better to be more flexible and allow arbitrary distances between nodes x_i and corresponding weights A_i to compute

$$\int_{a}^{b} f(x)dx \approx \sum_{i=0}^{m} A_{i}f(x_{i})$$

- Gaussian quadrature is defined for given weight function w(x) $\int_{a}^{b} f(x)w(x)dx \approx \sum_{i=0}^{m} A_{i}f(x_{i})$
- For $w(x) = e^{-x^2}$: "Gauss-Hermite" (note: Givens and Hoeting use Gauss-Hermite with $w(x) = e^{-x^2/2}$)



Gauss-Hermite quadrature

- Gauss-Hermite quadrature uses $w(x) = e^{-x^2}$ and can integrate from $-\infty$ to $+\infty$.
- E.g. for m+1=7 nodes, x_i and A_i are in following table:

x _i	-2.652	-1.674	-0.816	0	0.816	1.674	2.652
A _i	0.001	0.055	0.426	0.810	0.426	0.055	0.001

• Given a function f(x) and $f^*(x)=f(x)/w(x)$, we approximate the integral by

$$\int_{-\infty}^{\infty} f(x)dx = \int_{-\infty}^{\infty} f^*(x)w(x)dx \approx \sum_{i=0}^{6} A_i f^*(x_i)$$



Gauss-Hermite quadrature - Example

x _i	-2.652	-1.674	-0.816	0	0.816	1.674	2.652
A _i	0.001	0.055	0.426	0.810	0.426	0.055	0.001

- $f^*(x) = f(x)/w(x)$, $\int_{-\infty}^{\infty} f(x)dx = \int_{-\infty}^{\infty} f^*(x)w(x)dx \approx \sum_{i=0}^{6} A_i f^*(x_i)$ with $w(x) = e^{-x^2}$
- Example: $f(x) = \frac{1}{\sqrt{\pi}}e^{-x^2}$: Compute numerically integral from $-\infty$ to $+\infty$ with Gauss-Hermite and m=6 (we know that this should be 1 since this is the density of normal distribution with variance=1/2)

•
$$\int_{-\infty}^{\infty} f(x) dx = \int_{-\infty}^{\infty} \frac{1}{\sqrt{\pi}} w(x) dx \approx \frac{1}{\sqrt{\pi}} \sum_{i=0}^{6} A_i \approx \frac{1}{\sqrt{\pi}} 1.772454 \approx 1,000000$$



Adaptive quadrature and dimension of integrant

2023-05-17

15

- Adaptive quadrature can introduce more points depending on the local behavior of *f*: in regions where the integral approximation is not yet stable (e.g. since *f* has a large change), more nodes might be added
- The R-function integrate uses adaptive Gaussian quadrature
- The algorithms discussed work in general well for one-dimensional cases
- For 2d or maybe 3d problems, they might be applied iteratively
- Curse of dimensionality: runtime growing exponentially with dimension
- For higher dimension, Monte Carlo integration often preferable



Monte Carlo estimator / MC integration

- In L6, we have generated $X_1, ..., X_n$ from a target distribution f
- A main use of these random draws is Monte Carlo integration: Calculate $\int f(x)dx$ or, more general, $\int h(x)f(x)dx$
- A Monte Carlo estimator of $\int h(x)f(x)dx$ is: $\hat{\mu}_{MC} = \frac{1}{n}\sum_{i=1}^{n}h(X_i)$

• If
$$h(x)=x$$
, we estimate the distribution's mean with $\hat{\mu}_{MC} = \overline{X}$

- If $h(x) = (x \overline{X})^2$, we estimate the distribution's variance
- If $h(x)=\mathbf{1}\{x>c\}$, we estimate probability to be >c, e.g. a rejection probability: $\int_{-\infty}^{\infty} h(x)f(x)dx = \int_{c}^{\infty} f(x)dx = P(X > c)$ (see t-test simulation example in L6 and following example)



- Background: Clinical study with two significance tests
- n_1 patients treated with high dose of a drug, n_2 with low dose, n_P with placebo; high dose compared to placebo (Z_1) and low dose compared to placebo (Z_2) Test 1: Reject H_{01} if $Z_1 > c$ Test 2: Reject H_{02} if $Z_2 > c$
- Let Z_1 and Z_2 be standard normal distributed test statistics
- If c chosen conventionally, c=1.96 for α =0.025, P(Z₁>c)= P(Z₂>c)= 0.025
- In this context, desired to control *FamilyWise Error Rate* (FWER) $P(Z_1 > c \text{ or } Z_2 > c)$ (reject any of the two)
- Z_1 and Z_2 are correlated

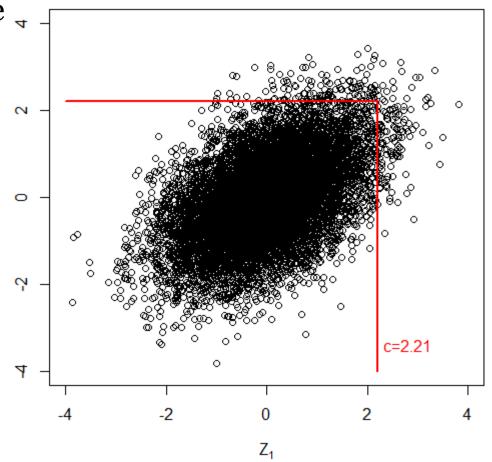


- We have $Z = \begin{pmatrix} Z_1 \\ Z_2 \end{pmatrix} \sim N \left(\begin{pmatrix} 0 \\ 0 \end{pmatrix}, \begin{pmatrix} 1 & \rho \\ \rho & 1 \end{pmatrix} \right)$ (multivariate normal) and want to determine c such that $P(Z_1 > c \text{ or } Z_2 > c) = \alpha$
- Sample from multivariate normal
- Determine Monte Carlo integral estimate for $P(Z_1 > c \text{ or } Z_2 > c)$ for arbitrary c
- Search then c such that P(Z₁>c or Z₂>c)= α by bisection or sorting max(Z₁, Z₂) and taking 97.5%-percentile for α =2.5%
- With $h(x_1, x_2) = \mathbf{1}\{x_1 > c \text{ or } x_2 > c\} = \mathbf{1}\{\max\{x_1, x_2\} > c\}$ we have

$$\int_{\mathbb{R}^2} h(\mathbf{x}) f(\mathbf{x}) d\mathbf{x} = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} h(x_1, x_2) f(x_1, x_2) dx_1 dx_2 = P(Z_1 > c \text{ or } Z_2 > c)$$



- 10 000 random draws of bivariate $_{\neg}$ normal with $\rho{=}0.5$
- For c=2.21 are 2.5% of draws upper and right to the red lines
- FWER is controlled at α =2.5%, if we reject any of H_{oi} for Z_i>2.21





• R program to derive critical value based on Monte Carlo:

```
n <- 1e+4
rho <- 0.5
x <- matrix(rnorm(2*n), ncol = 2)
y <- cbind(x[,1], rho * x[,1] + sqrt(1-rho^2) * x[,2]) #Multiv. normal
ym <- apply(y, 1, max) #Row-wise maximum
yms <- sort(ym)
cv <- yms[round(n*0.975)] #Pick 97.5%-percentile in sample as critical value
cv</pre>
```

Function qmvnorm in package mvtnorm can calculate/ simulate this value, too:
 library (mvtnorm)



Importance sampling

• A Monte Carlo estimator of $\int h(x)f(x)dx$ is

$$\hat{\mu}_{MC} = \frac{1}{n} \sum_{i=1}^{n} h(X_i)$$

- Depending on h, not all X_i equally relevant for this estimate
- We might want to focus more on certain $X_{\rm i}$ and with this derive an alternative Monte Carlo based estimator with reduced variance
- Idea:
 - Since $\int h(x)f(x)dx = \int h(x)\frac{f(x)}{g(x)}g(x)dx$, sample according to another density *g* which focuses on the **important** part of the sampling region
 - Correct estimate by weighting according to $\frac{f(x)}{g(x)}$



Importance sampling

• A Monte Carlo estimator of $\int h(x)f(x)dx = \int h(x)\frac{f(x)}{g(x)}g(x)dx$ is

$$\hat{\mu}_{MC} = \frac{1}{n} \sum_{i=1}^{n} h(X_i)$$

- Importance sampling:
 - Choose *g* focusing on important regions (aiming for *g>f* there, elsewhere *g<f*)
 - Sample according to g
 - Calculate $\hat{\mu}_{IS}^* = \frac{1}{n} \sum_{i=1}^n h(X_i) w^*(X_i)$ with weights $w^*(X_i) = \frac{f(X_i)}{g(X_i)}$
- Important that it is possible to evaluate f and g and easy to sample from g



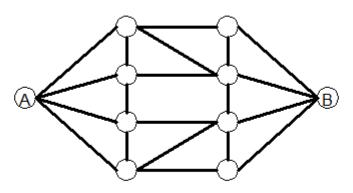
Importance sampling

- $\hat{\mu}_{IS}^* = \frac{1}{n} \sum_{i=1}^n h(X_i) w^*(X_i)$ with weights $w^*(X_i) = \frac{f(X_i)}{g(X_i)}$ $(\hat{\mu}_{IS}^*$ is the sample mean of $t(X_i) = h(X_i) w^*(X_i), i = 1, ..., n)$
- $\hat{\mu}_{IS}^*$ is an unbiased estimator of $\mu = \int h(x)f(x)dx$
- The variance of μ̂^{*}_{IS} is σ²_{IS*}/n with σ²_{IS*} = ∫ (h(x)w^{*}(x) μ)²g(x) dx (see Givens and Hoeting or Owen, Theorem 9.1)
 → an estimator for variance of μ̂^{*}_{IS} is 1/n times sample variance of t(X_i) = h(X_i)w^{*}(X_i), i = 1, ..., n



Importance sampling – network analysis

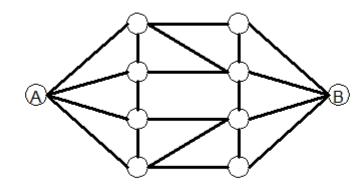
- Network analysis: failure probabilities can be extremely small → Importance sampling can be useful (Givens and Hoeting, example 6.9):
- A network consists of nodes and edges (visualized by circles and lines)



- Each edge is intact with high probability but has a failure probability p_i which typically is small
- Whole network intact if endnode B reachable from startnode A via intact edges, broken otherwise



Importance sampling – network analysis

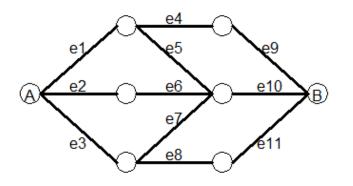


- Run n times:
 - Simulate each edge (if intact or broken)
 - Compute whether network intact or broken
- Problem: Only a few networks will be broken
- To decrease variance of estimator, simulate with failure-probabilities $p_i^* > p_i$ and use $\hat{\mu}_{IS}^*$



Importance sampling - network example

• Example:



- Assume that p_i =0.05 for all edges
- A function net computes if the network is intact (net(x)=1) or broken (net(x)=0) for vector of edge-states x=(x₁,...,x₁₁)
- To decrease variance of estimator, simulate with failure-probabilities $p_i^* > p_i$ and use $\hat{\mu}_{IS}^*$
- We use here p_i *=0.3



Importance sampling – network example

- We get here an estimate $\hat{\mu}_{IS}^* = 0.000781$
- sd is 0.0000165 obtained by sqrt (var (broken*w) / sim)
- sd is lower by factor 5.9 compared to standard Monte Carlo estimate based on same number of simulations



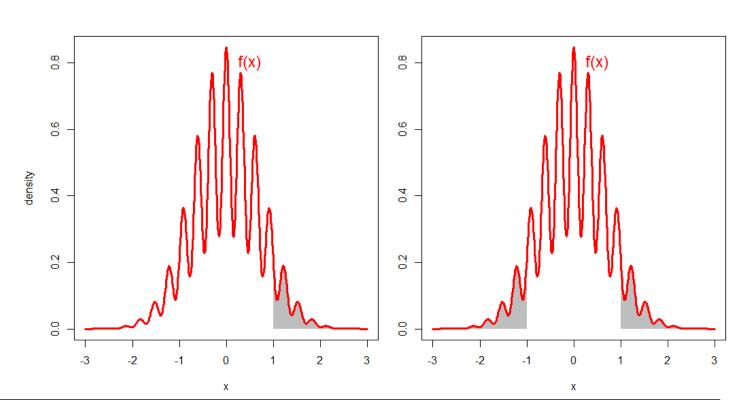
Antithetic sampling

- Given a Monte Carlo estimator $\hat{\mu}_{MC1} = \frac{1}{n} \sum_{i=1}^{n} h(X_i)$, there might be another $\hat{\mu}_{MC2}$ which has same distribution and is negatively correlated (let $\rho = \operatorname{Corr}(\hat{\mu}_{MC1}, \hat{\mu}_{MC2}))$
- Then, $\hat{\mu}_{AS} = (\hat{\mu}_{MC1} + \hat{\mu}_{MC2})/2$ is an estimator for same target variable and has lower variance (factor $\frac{1+\rho}{2}$ lower)
- Example: Let X be a symmetric random var. with mean 0. Interest in calculating p=P(X>1) by Monte Carlo sim.
- Use $\hat{\mu}_{MC1} = \frac{1}{n} \sum_{i=1}^{n} h(X_i)$ with $h(X_i) = \mathbf{1}\{X_i > 1\}$
- The same distribution has $\hat{\mu}_{MC2} = \frac{1}{n} \sum_{i=1}^{n} \tilde{h}(X_i)$ with $\tilde{h}(X_i) = \mathbf{1}\{X_i < -1\}$ (due to symmetry) and they are negatively correlated, $\rho = -p/(1-p)$



Importance and antithetic sampling - an example

- Example: Let X be a symmetric random var. with complicated density f and calculate p=P(X>1) by Monte Carlo simulation
- Use $\hat{\mu}_{MC1} = \frac{1}{n} \sum_{i=1}^{n} h(X_i)$ with $h(X_i) = \mathbf{1}\{X_i > 1\}$
- $\hat{\mu}_{MC2} = \frac{1}{n} \sum_{i=1}^{n} \tilde{h}(X_i)$ with $\tilde{h}(X_i) = \mathbf{1}\{X_i < -1\}$ has the same distribution
- So, we compute 2p=P(|X|>1)and will use importance sampling for it





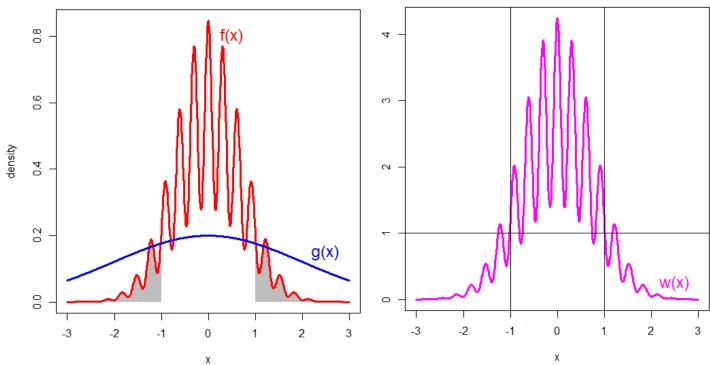
Importance and antithetic sampling - an example

- For importance sampling, we want to oversample important regions and undersample otherwise
- We use here a normal distribution with standard deviation 2 as sampling distribution g
- The weight is then w=f/g

```
f <- function(t) {
   ct <- (2+cos(t*(64/pi)))
   exp(-t^2)*ct/3.544909
}
sim <- 1000000
y <- rnorm(sim,sd=2)
w <- f(y)/dnorm(y,sd=2)</pre>
```

```
z <- (abs(y)>1)*w
```

```
mean(z)/2
[1] 0.07368936
```





Importance and antithetic sampling - an example

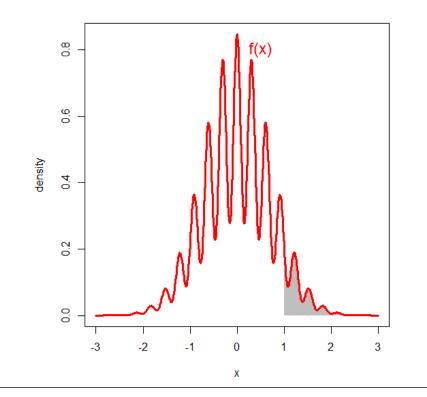
```
z <- (abs(y)>1)*w
p <- mean(z)/2
p
[1] 0.07368936</pre>
```

- What is the uncertainty in this estimate?
- sd for the IS estimate of p:
 sdIS <- sqrt(var((y>1)*w)/sim)
 sdIS

```
[1] 0.000210754
```

```
    sd for the AS estimate of p:
    rho <- -p/(1-p)</li>
    sd <- sdIS*(1+rho)/2</li>
    sd
    [1] 9.699411e-05
```

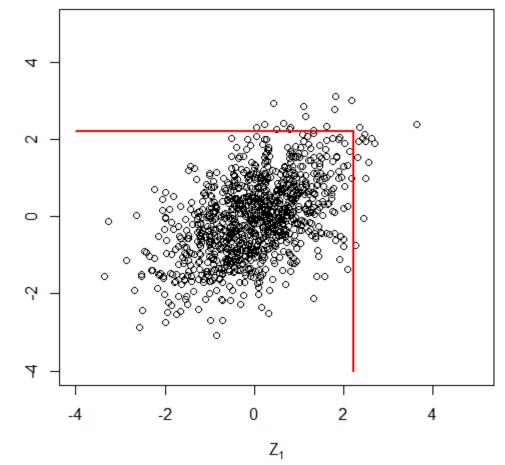
• 95% CI for *p*: (0.07350, 0.07388)





Ex.: MC integration with importance sampling

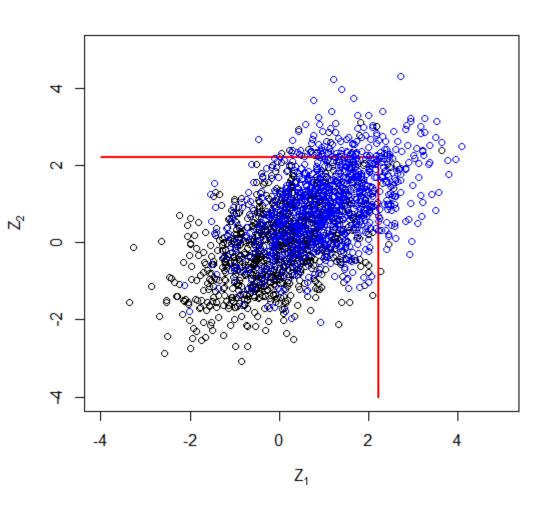
- Going back to example with two significance tests
- We fix now c=2.21
- We are interested to compute $P(Z_1 > c \text{ or } Z_2 > c)$ with high precision using importance sampling
- Which importance functions *g* would be good?





Ex.: MC integration with importance sampling

- For illustration we use $N\left(\begin{pmatrix}\delta\\\delta\end{pmatrix},\begin{pmatrix}1&0.5\\0.5&1\end{pmatrix}\right)$ with $\delta=1$ for g (might be better choices, too)
- Draws in lower-left corner:
 - less often sampled
 - overweighted if sampled
 - have lower precision (but h=0 there, so low precision is no problem)





Ex.: MC integration with importance sampling

• Standard deviation

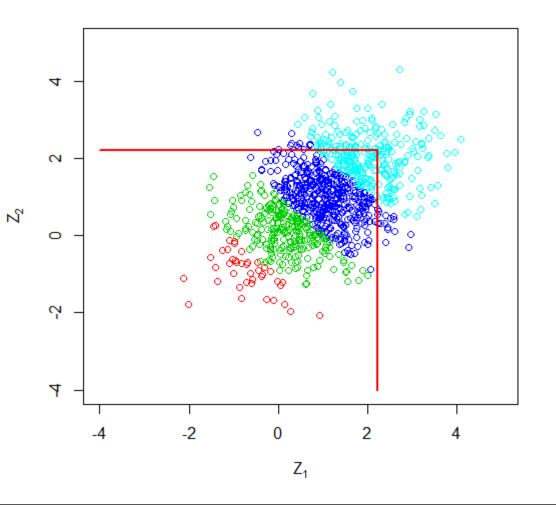
 n
 1000
 100 000

 μ̂_{MC}
 0.0050
 0.00049

 μ̂^{*}_{LS}
 0.0020
 0.00020

• n=100 000,
$$\hat{\mu}_{IS}^* = 0.02489$$

Draws with weights above 4, in [1,4], in [0.25,1), and below
0.25, respectively are in different colors in picture





Importance sampling with standardized weights

• Importance sampling estimator with unstandardized weights of $\int h(x)f(x)dx = \int h(x)\frac{f(x)}{g(x)}g(x)dx$ is

$$\hat{\mu}_{IS}^* = \frac{1}{n} \sum_{i=1}^n h(X_i) w^*(X_i) \text{ with weights } w^*(X_i) = \frac{f(X_i)}{g(X_i)}$$

• Importance sampling estimator with standardized weights is

$$\hat{\mu}_{IS} = \sum_{i=1}^{n} h(X_i) w(X_i)$$
 with $w^*(X_i) = \frac{f(X_i)}{g(X_i)}$, $w(X_i) = \frac{w^*(X_i)}{\sum_{j=1}^{n} w^*(X_j)}$

- $\hat{\mu}_{IS}$ can be used if *f* known up to proportionality constant
- $\hat{\mu}_{IS}$ has a slight bias and variance more complicated



Importance sampling with standardized weights

- Importance sampling estimator with standardized weights is $\hat{\mu}_{IS} = \sum_{i=1}^{n} h(X_i) w(X_i)$ with $w^*(X_i) = \frac{f(X_i)}{g(X_i)}$, $w(X_i) = \frac{w^*(X_i)}{\sum_{i=1}^{n} w^*(X_i)}$
- $\hat{\mu}_{IS}$ has a slight bias,

$$\mathrm{E}(\hat{\mu}_{IS}-\mu)=\frac{1}{n}\left[\mu\mathrm{Var}\big(w^*(X)\big)-\mathrm{Cov}\big(t(X),w^*(X)\big)\right]+O\left(\frac{1}{n^2}\right).$$

• Its variance is

$$Var(\hat{\mu}_{IS}) = \frac{1}{n} \left[Var(t(X)) + \mu^2 Var(w^*(X)) - 2\mu Cov(t(X), w^*(X)) \right] + O(1/n^2).$$

• To estimate these quantities, one can use the sample statistics for $w^*(X)$ and $t(X) = h(X)w^*(X)$ and replace μ by its estimate

